



## Designer / Developer

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## WORK EXPERIENCE

### Roam Analytics, Sr. UX Engineer

November 2017 • San Mateo, CA

### Cogniac, Sr. UX Engineer

June 2016–November 2017 • San Jose, CA

- Leading design and development of Cogniac's front-ends: web-app, website, and mobile app (design only).
- Researching and implementing strategies to train computer vision AI using human feedback.

### BitTitan, Web Developer Intern

June–September 2015 • Kirkland, WA

- Designed and built a graph visualization to make call center scripts creation and visualization 10x more efficient and error proof.
- Led to a UX Designer Intern position as one of BitTitan's first designers.

### Adminca, Co-Founder

September 2015–May 2016 • Seattle, WA

- Designed and developed an admin panel as a service that's easy to setup by developers and to use by non-technical people.
- Followed a lean startup approach: user interviews, MVP, rapid iterations. Used by startups and mobile agencies around the world: 500 signups in two months, 150 weekly active users.

### SixDoors, Web Developer

May 2013–May 2014 • San Francisco, CA

- In charge of the development and support of SixDoors's web apps: webstore, courier, and seller apps. Used EmberJS, and Ruby on Rails.
- Joined the company before public launch and took part in many decisions, consumers and partners support, and deliveries.

### BitTitan, UX Designer Intern

October–December 2015 • Kirkland, WA

- One of the first designers. Owned & redesigned the outbound cold calling software SalesAutomation.
- Followed the User-Centered Design process with focus on user interviews, observations, and persona creation.
- Brought UX principles to product development and improved collaboration between teams.

### CityDomination, Co-Founder

September 2011–Dec. 2012 • Lyon, France

- Designer and developer of a multiplayer mobile game. 1,000 downloads during the first month, featured in local newspapers and TV.
- Later acquired by MobInLife and downloaded over a million times on the app stores.

## EDUCATION

### University of Washington, M.Sc. in Human-Centered Design & Engineering

2014–2016 • Seattle, WA

- Coursework: User Testing, Information Visualization, Visual Communication, Qualitative User Research.

### INSA of Lyon, M.Sc. in Computer Science

2009–2016 • Lyon, France

- Ranked 28<sup>th</sup> over 665 students.
- First place at "24h de l'innovation" challenge.

## SKILLS

Interaction Design	JavaScript
Prototyping	HTML & CSS
User Research	EmberJS
Personas	Ruby on Rails
User Testing	Android
Sketch	
Adobe Suite	